Chapter Grooves

The most important part of funk music is the groove. After practicing voicings, chord progressions, and licks, the feel of the groove itself is what you should work on. The power of the groove lies in its ability to make people dance. This music is uptempo, driving, and energetic, and it should pulsate through the musician and lock into a single groove engine. This chapter focuses on various keyboard grooves that are found in many funk recordings. Start out by tapping the rhythms out before you begin to play. It helps to play both the left and right hands at once at a very slow tempo; because there are so many rests and dotted notes, it may be more difficult to read the parts separately. After you master them at a slow tempo, then swing the groove (eighth notes played as triplets), and play the whole part using different keyboard sounds. Repeat them many times and practice with a metronome—keyboard players are expected to keep good time! After hearing the examples on the CD and learning the parts correctly, *stop reading the groove*—just relax and feel it. The exercises are short and easy to commit to memory. Transpose them to other keys, and try writing your own grooves and making them a part of your style. Now that you're on your way to being a funk-master, remember: put it on the *one!*







